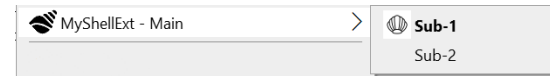


## Tutorial- Delphi- Shell Extension- Context Menu- Part 5 (default item)

### Default Menu Item – Bold text and Double-Click

In the menu structure we can define a default item. The default item is **shown in bold text** and will also be selected when the user makes a **double-click** on the Main menu item.



To do this we only need to specify with the command *SetMenuDefaultItem* the menu item which is the default. In our case the first sub-menu. So just add the yellow highlighted code line in the *QueryContextMenu* function.

Compile and test.

```
function TMyShellExt.QueryContextMenu(Menu: HMENU; indexMenu, idCmdFirst, idCmdLast,
  uFlags: UINT): HRESULT; stdcall;
var
  hMnu: HMENU;
begin
  // If the flags include CMF_DEFAULTONLY then we shouldn't do anything
  if (uFlags and CMF_DEFAULTONLY) = CMF_DEFAULTONLY then Result := 0
  else begin
    // create sub-menu
    hMnu := CreatePopupMenu(); // create sub-menu structure
    AppendMenu(hMnu, MF_STRING, idCmdFirst, 'Sub-1'); // 1st sub-menu
    if hBmp2.Handle <> 0 then // icon for Sub-1
      SetMenuItemBitmaps(hMnu, idCmdFirst, MF_BYCOMMAND, hBmp2.Handle,
        hBmp2.Handle);
    SetMenuDefaultItem(hMnu, idCmdFirst, 0);
    AppendMenu(hMnu, MF_STRING, idCmdFirst+1, 'Sub-2'); // 2nd sub-menu
  end;
end;
```